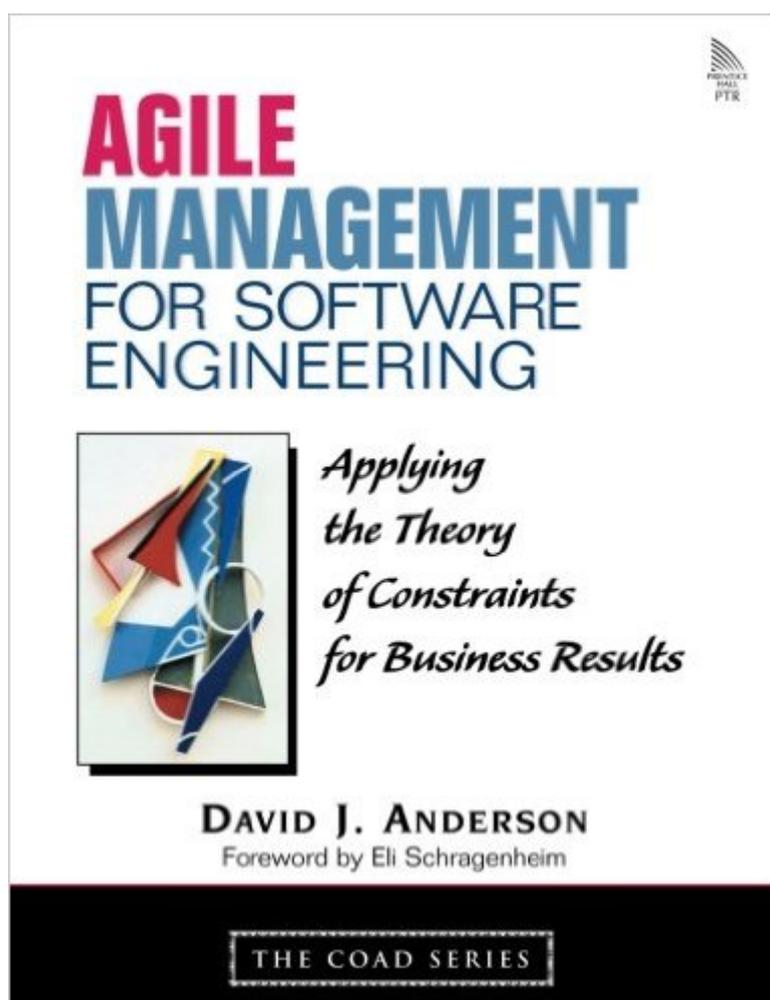


The book was found

Agile Management For Software Engineering: Applying The Theory Of Constraints For Business Results



Synopsis

This text explains how agile software development methods produce better business results. It aims to help managers combat the biggest business complaints about software (for example, late, doesn't deliver as promised, over-budget and so forth).

Book Information

Paperback: 336 pages

Publisher: Prentice Hall (September 27, 2003)

Language: English

ISBN-10: 0131424602

ISBN-13: 978-0131424609

Product Dimensions: 6.9 x 0.7 x 9 inches

Shipping Weight: 1.3 pounds (View shipping rates and policies)

Average Customer Review: 4.1 out of 5 stars [See all reviews](#) (14 customer reviews)

Best Sellers Rank: #519,569 in Books (See Top 100 in Books) #91 in [Books > Business & Money > Management & Leadership > Quality Control & Management > Agile](#) #673 in [Books > Textbooks > Computer Science > Software Design & Engineering](#) #1473 in [Books > Computers & Technology > Programming > Software Design, Testing & Engineering > Software Development](#)

Customer Reviews

Abraham Lincoln once asked something like, "If you call a tail a leg, how many legs does a dog have?" The answer is four. "Just because you call a tail a leg doesn't make it so." Just because you want to call some development practice "Agile" doesn't make it so. In this book, David Anderson makes a case for calling Theory of Constraints the underlying definition of Agile software development practices. The principle tie is that a key measure in the Theory of Constraints is called Throughput; the amount of value delivered to the customer. Agile methods pride themselves as delivering value to the customer quickly. Based on the Theory of Constraints definition, the Feature Driven Development (FDD) method, Anderson's personal expertise, turns out to be the most Agile of all. In making the case for the Theory of Constraints based approach, Anderson has given us a lot of formulas and metrics for looking at software projects. This is the most thorough treatment of the subject I have seen yet. I wasn't fully satisfied with the metrics as I felt the book didn't deal with the biggest problem in metrics, the problem of characterizing the measure. To do good metrics, you have to be very clear on what you are measuring, the characterization problem. Without that, all the formulas, graphs, and trends are pretty much useless. Most of the book dealt with the problem by

saying, "If you could measure `X`, then..." I got really tired of all the ifs in the book. In fact, I am not sure I should like this book or not. I found myself half of the time saying to myself, "Hmm, that is a interesting idea," and the other half saying, "I don't think so." Perhaps it was all the ifs, perhaps it was the repetition.

[Download to continue reading...](#)

Agile: Agile Project Management CherryTree Style Guide(Scrum,Agile Scrum,agile methodology,Agile development,agile coaching,agile leader,agile methods,scrum master certification,agile introduction) Agile Project Management: Box Set - Agile Project Management QuickStart Guide & Agile Project Management Mastery (Agile Project Management, Agile Software Development, Agile Development, Scrum) Agile Management for Software Engineering: Applying the Theory of Constraints for Business Results Agile Product Management: (Box Set) Agile Estimating & Planning Your Sprint with Scrum and Release Planning 21 Steps (agile project management, agile software ... agile scrum, agile estimating and planning) Agile Estimating & Planning Your Sprint with Scrum (agile project management, agile software development, agile development, agile scrum, agile estimating and planning) Agile Project Management: QuickStart Guide - The Simplified Beginners Guide To Agile Project Management (Agile Project Management, Agile Software Development, Agile Development, Scrum) Agile Project Management: & Scrum Box Set - Agile Project Management QuickStart Guide & Scrum QuickStart Guide (Agile Project Management, Agile Software ... Scrum, Scrum Agile, Scrum Master) Agile Project Management: Mastery - An Advanced Guide To Agile Project Management (Agile Project Management, Agile Software Development, Agile Development, Scrum) Agile Project Management: An Inclusive Walkthrough of Agile Project Management (Agile Project Management, Agile Software Development, Scrum, Project Management) Agile Project Management: Agile Revolution, Beyond Software Limits: A Practical Guide to Implementing Agile Outside Software Development (Agile Business Leadership, Book 4) Agile Product Management: (Box Set) : Scrum: A Cleverly Concise Agile Guide and Agile: The Complete Overview of Agile Principles and Practices (scrum, ... development, agile software development) Agile Project Management: For Beginners - A Brief Introduction to Learning the Basics of Agile Project Management (Agile Project Management, Agile Software Development, Scrum) Re-Engineering the Manufacturing System: Applying The Theory of Constraints (Manufacturing Engineering and Materials Processing Series, Vol. 47) Agile Project Management: The Agile PMO: Leading the Effective, Value Driven and Agile Project Management Office (Agile Business Leadership Book 1) Agile Product Management: (Box Set): Agile Estimating & Planning Your Sprint with Scrum & User Stories 21 Tips (scrum, scrum master, agile

development, agile software development) Agile Product Management: User Stories: How to capture, and manage requirements for Agile Product Management and Business Analysis with Scrum (scrum, ... development, agile software development) Agile Project Management: QuickStart Guide - The Complete Beginners Guide To Mastering Agile Project Management! (Scrum, Project Management, Agile Development) Agile Product Management (Box Set): User Stories & Product Backlog 21 Tips (scrum, scrum master, agile development, agile software development) Agile Product Management: Product Vision:: 21 Steps to setting excellent goals for your product (scrum, scrum master, agile development, agile software development) Agile Product Management: User Stories & Product Backlog 21 Tips (scrum, scrum master, agile development, agile software development)

[Dmca](#)